

Tanto Cuore Romantic Vacation – card details

Maid chiefs



Details: The representative maid for this game. At the end of the game, each Sofia a player has is worth 5VP.



Details: Unless Beatrice is chambermaided, she's worth no VP. If she's chambermaided, each Beatrice is worth 2VP.
 Taking care of an Estate is not being a chambermaid; if Beatrice is in an Estate, she is worth 0VP.



Love cards



Details: –



Details: –



Details: –

General maids



Details: The active player first draws 2 cards, and then chooses whether or not to activate Nonnette's power.



Details: Each Hyacinth is worth 2VP if the player has 2 or more Reminiscence cards. For example, if he has 4 Hyacinth, they are worth a total of 8VP. Having 4 Reminiscence cards does not double Hyacinth's VP bonus.



Details: If a player has 2 or more Valencias as chambermaids, he may activate one or several of them, drawing 2 cards per Valencia he discards.



Details: You may target your own waiting room, but not the town decks.



Details: The active player first draws 2 cards and then decides whether to activate Germaine's power or not.



Details: If a player has 2 Margaretas, there is no penalty. If he has 3, the penalty is -3 (-1 each). If he has 5, the penalty is -5 (-1 each) and so on.

General maids (cont.)



Details: –



Details: The player cannot acquire any Reminiscence cards after playing Romina, as she forces the Serving phase to an end.



Details: –



Details: The cards in question may be General Maids or Maid Chiefs. However, they may not be Private Maids, as they never are in your hand.



Details: The active player first draws 2 cards, and then chooses whether to activate Riya's power or not. If the player activates Riya's power to fire her, the action phase and employ phase ends immediately, so the player cannot acquire any Reminiscence cards, nor employ any new staff from the town after activating Riya's power. Riya's power and reminiscence "Fireworks Festival" stack.



Details: After a player has played Caldina, all other players except the active player must choose a card from their hand and put at the bottom of their draw deck.

General maids (cont.)



Details: The active player first draws 4 cards, then all other players but the active player draws 1 card each.



Details: The active player may choose whether to play Florence as usual and gain her bonus, or chambermaid her and place her in his Private Quarters. At the end of the game, each chambermaided Florence is worth 5VP if the player has 7 or more chambermaids. Having 14 chambermaids does not double this bonus. Private maids are not chambermaids.



Details: If the draw deck has less than 4 cards, draw as many as possible, then shuffle the discard pile, form a new draw deck and draw the rest. If both draw deck and discard pile has less than 4 cards, draw as many as possible, reveal them and choose one of the cards to keep.



Details: At the end of the game, if the player with Clorinde has 7 or more maid chiefs, Clorinde is worth OVP (first 2, then -2). Having 14 Maid Chiefs will not cause Clorinde's penalty to double.



Details: The active player first draws two cards, and may then chambermaid as many chambermaids or chambermaid chiefs from his hand as he wishes, for free. Domino may not be chambermaided by Laura, as she is not a "Chambermaid"; she's a "Black maid".



Details: -

Reminiscences



Details: –



Details: The cards may be General Maids or Maid Chiefs. If there are less than 3 "love 2" in the town, take as many as possible.



Details: The five love cards may be any combination of "1 love", "2 love" or "3 love", but it has to be five cards, not a total amount of 5 love. Any maid card may be chosen, including Maid Chiefs.



Details: The cards may be love cards. If there are less than 2 "love 3" cards in the town, take as many as possible.



Details: The cards may be General Maids or Maid Chiefs.



Details: The cards may be General Maids or Maid Chiefs. The game ends immediately, without going to the Employ phase.

Reminiscences (cont.)



Details: –



Details: The cards may be Love cards. The player who acquires Firework Festival will draw 10 cards at the end of his Dismiss phase. If he also used Riya's power after acquiring this card, he will draw 15 cards.



Details: –



Details: –